

Impossible Fitting Room

Hold the look. Change the room.
Four fictional people. Six looks. Five sets.
120 editorials.
Pruna motion: one Walk and one Loop per combination.

REFERENCES / FITTING / EDITORIAL / MOTION

Create your collection



A recognizable cast. Different proportions.

Sunburst generated four fictional adult casting references in neutral clothing and light. Faces, hair, age detail and body proportions become the visual starting point for every fitting.



ARDEN



MINA



SANA



ROMY

GPT Image 2.5 Sunburst

Silhouette before setting.

Sunburst created complete outfit references, including shoes. The prompt specified folds, shoulder construction, closures and hem lengths so the fitting stage had a visible garment to follow.



CHALK / Three architectural folds



CURRENT / One continuous midi hem



SIGNAL / Closed tailored jacket

Why Sunburst: precise generation and editing

Material, volume, utility.

Three more looks extend the collection through metallic cloth, olive utility and curved tailoring. Referencing the complete outfit keeps the layers and footwear available throughout production.



FOIL / Brushed pewter textile



FIELD / Olive utility



INK / Curved blue-black tailoring

[Open the actual garment prompts](#)

Choose the fitting by the garment.



PRUNA TRY-ON / Arden, Chalk



SUNBURST / Sana, Signal

Pruna P-Image Try-On

GPT Image 2.5 Sunburst

Pruna P-Image Try-On combines a person image with garment references. It supplied a dedicated fitting route; Sunburst supplied an alternative editing route for corrections to closures, layers, metallic fabric and collars.

The retained masters combine both approaches, selected for identity, body proportions and garment construction. Chalk illustrates the dedicated fitting route; the closed Signal jacket illustrates a targeted Sunburst correction.

This is a creative wardrobe visualization, not a prediction of physical sizing or fit.

Keep the wardrobe. Change the pose.

For each editorial, Sunburst receives three references in order: the fitted master, the original garment and the set. A separate pose instruction asks for a natural, asymmetric stance.



1 / FITTED MASTER: identity and proportions



2 / GARMENT: construction and layers



3 / SET: architecture and light

[Sunburst reference editing](#)

[Read the exact reference order](#)

One person. One look. Five rooms.

Reference-driven editing adapts the pose, light and ground contact to each set. The original garment stays in the input stack. Faces, hands, feet and visible construction still need review in every result.



SALT MIRROR



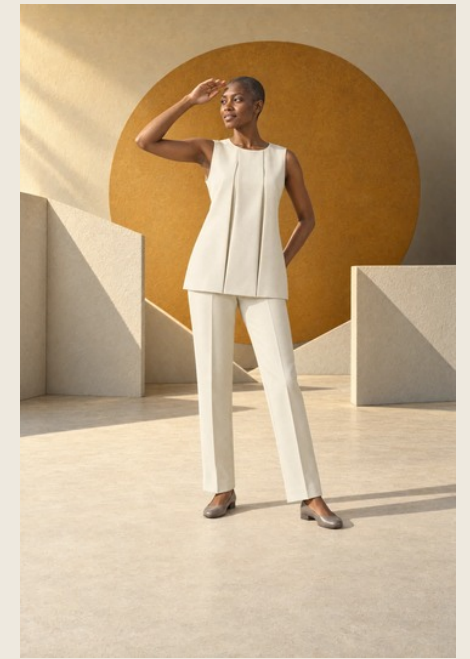
TERRACOTTA WIND



COBALT STEPS



GLASS GARDEN



PAPER SUN

GPT Image 2.5 Sunburst

A walk has somewhere to go.

Pruna P-Video 2 Pro starts from the approved editorial. The ten-second Walk asks for travel through the set, alternating foot plants, responsive fabric and a camera that keeps the complete person in frame.



01 / OPENING



02 / TRAVEL THROUGH THE SET



03 / WEIGHT TRANSFER



04 / SETTLE

[Explore Pruna P-Video 2 Pro](#)

Movement between matching anchors.

Loop uses the same editorial as its opening and closing reference. The person steps, turns or transfers weight before returning. Direction is adapted to each silhouette: narrow skirts use small steps, and frontal gestures help preserve hair and garment details.



01 / OPEN



02 / RELEASE



03 / TURN



04 / RETURN



05 / CLOSE

First and last frame direction

Five spaces. Two musical interpretations.



Scenario generated two instrumental tracks for each of the five settings: MiniMax Music 3.0 and ACE-Step 1.5 Quality. Both receive the same musical brief, adapted to their controls.

The direction ranges from spacious ambient soul to restrained house and warm downtempo. Prompts favor soft keys, rounded bass and gentle percussion, avoiding sharp chimes and insistent melodic hooks.

Local audio processing makes 60-second web edits with matched loudness and soft fades. Music advances independently of the repeating film. Changing the setting changes the score; the listener chooses the model and volume.

MiniMax Music 3.0

ACE-Step 1.5 Quality

The Arc bracelet.



Sunburst created the Arc bracelet reference photograph. GPT-6 Astra3D used that image to generate the textured GLB for the rotatable accessory viewer.

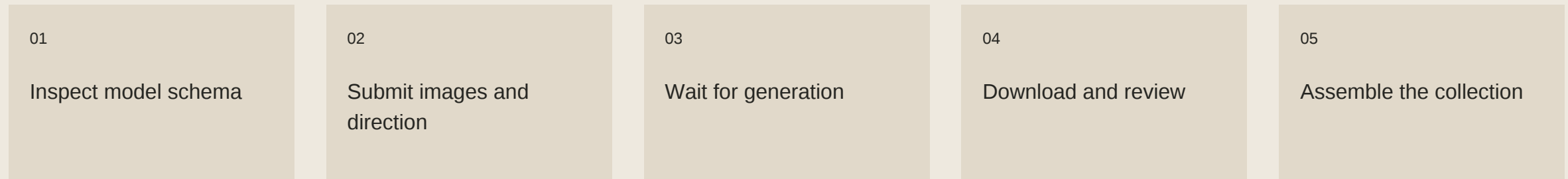
This is an independent 3D design study. The bracelet is not worn by the cast in the fashion images or films.

The viewer lets you inspect the generated form and surface. The mesh does not establish manufacturing validation.

The bracelet reference model

References travel with the direction.

The browser presents finished assets. Scenario MCP carried generation requests and reference images through the production workflow before those assets were assembled into the experience.



Scenario MCP submitted reference images and prompts, tracked generation jobs and downloaded the finished assets. Local scripts build combinations and record the selected takes.

Pruna Quality 768p supplies the collection. Seedance 2.5 adds native 720p comparisons and retained 1080p films. Separate music requests use MiniMax Music 3.0 and ACE-Step 1.5 Quality.

The browser selects generated assets and plays a curated edit. Walk and Loop are independent films. Sampled-frame review checks identity, construction and setting. Full-speed playback and the moving loop join remain separate quality checks.

[Connect Scenario MCP](#)

[Download actual request examples](#)

Start with a person and a wardrobe.



Use your own authorized person and garment images. Establish the complete outfit, compare fitting results, then direct the approved master into a new setting. Keep references separate so every image has a clear job.

Animate one approved editorial in two ways: a purposeful Walk and a returning Loop. Inspect real middle frames, hands, feet and garment construction before extending the collection.

The downloadable recipe retains actual prompts and non-private settings. Replace the named references with your own uploads in the documented order.

[Create yours on Scenario](#)

[Download the recipe](#)

[Scenario MCP](#)